ART 110 - BASIC 2D DESIGN Spring Quarter 2012

Office Hours/ Contacting Instructor Outside of Class

Instructor: Carolyn Luark

COURSE OBJECTIVES:

At the completion of BASIC DESIGN the student should be able to;

- understand and use the basic elements of design; line, shape, form, texture, value, and color(color introduced only minimally)
- be able to understand and use the design principles of; unity/variety, apply formal and informal balance, develop an emphasis or focal point, use scale and proportion, understand positive/ negative space, develop the illusion of space
- develop a good use of tools and technique to produce professional looking work with good craftsmanship
- ♦ learn and use the vocabulary of design
- be able to contribute to group critiques/to be able to articulate the design aspects of one's own artwork and the work of others
- ♦ be able to analyze and solve design problems

GRADING: Grading is done on a numerical scale as follows:

A = 10	B+ = 9	C+= 7.5	D+ = 6
A = 9.5	B = 8.5	C = 7	D = 5.5
	B- = 8	$C_{-} = 6.5$	F = 5

A "0" ZERO will be assigned to work not turned in.

At least 75% of assigned work must be completed successfully and turned in for evaluation for student to be assigned credit for the course.

Your final grade is simply a compilation of the studio projects, the homework, and the vocabulary quiz calculated to an average. The studio evaluation may be considered if a clear average is not attained. You can easily track your average with the worksheet on final page of syllabus. Considerations involved in grading include; solution of assigned problem, design qualities, and craftsmanship. Specific aspects of what is to be evaluated will be addressed with each project. WORK TURNED IN LATE WILL BE LOWERED IN GRADE. There will be **one point** taken off of each grade for **each class day** late. Work not up for the review at the **beginning** of the critique is considered late. Any late projects must be turned in no later than 1 week past original due date.

All graded work will be returned with a simple "scoresheet" identifying your level of achievement demonstrated in the stated objectives of the assignment. Specific attributes of your project will be addressed in the critique. It is ESSENTIAL that you use the critique to get instructor feedback on your work. Do not be passive - ASK QUESTIONS. The scoresheet will notify you of the assigned grade, but the critique is where the true discussion of your work is given. Participating in this is essential to your growth as a design student. If you feel more feedback is needed than you received in critique, please take advantage of my office hours(or make an appointment outside of class) and I will be happy to discuss your work further.

ASSIGNMENT RETURN: Graded work will be returned during class. If for any reason you are not present to accept graded work, it will be placed on the "Return Shelf" in the classroom marked ART110 LUARK. Please retrieve your work as soon as possible.

RETAINING WORK for CIDA ACCREDITATION: As part of the Interior Design program's CIDA accreditation, examples of student work must be retained for the review. We will ask that you put contact information (phone, e-mail) on the back of projects retained and when the accreditation process has been completed, you will be contacted to retrieve your work.

ATTENDANCE: 100% attendance is very important to get the benefit of introductory lectures, assignments and directions, critiques, and the instructor's help with your work. You are held responsible for obtaining information missed though absences. Instruction is integrated throughout the entire 2hours and 50 min. session. Arriving late or leaving early impairs your potential for success in the class. After more than three absences (9 class hours) it is advised that you withdraw from the course as credit can no longer be assigned after missing that amount of course/lab time. If there is a specific emergency or extended illness that may warrant an "incomplete" grade, it is your responsibility to notify the instructor. Attendance is recorded at the beginning of class. If you do arrive late IT IS YOUR RESPONSIBILITY to let the instructor know that the marked absence should be adjusted. This needs to be done the day of the class in question. I do not negotiate the attendance roster at the end of the guarter. In addition to being in class and participating fully in the studio session, students are expected to have with them the required materials to complete each assignment. For a full outline refer to the Arts & Humanities Division "Student Procedures & Expectations on the web that specifically details the division policies. This is posted on the My BC website for this course. Go to bellevuecollege.edu and click on the MyBC link.

<u>STUDENT E-MAIL</u> - Any personal e-mail communication which I instigate will be through your BC e-mail account. Please check this account regularly, especially during mid-quarter when I encourage your Mid-Term grade analysis.

ASSIGNMENT SHEETS:: YOU will be responsible for accessing the course Assignment Handouts online at the MyBC website for ART 110 Luark. Please make a habit of checking this site regularly. It is expected that you print out the assignment sheets PRIOR to starting the assignments in class. Assignment criteria as well as the "criteria checklist" are clearly stated in the assignment sheets and this information is critical to your success with the student projects. You will be required to attach the assignment "criteria checklist" to all assignments turned in for credit. Check your syllabus/timeline to see when an ASSIGN is scheduled.

STUDIO GUIDELINES: For the purpose of making the classroom environment and studio time beneficial to ALL students we limit behavior which distracts from students' ability to concentrate on their work. Please employ the following guidelines:

- no eating/drinking in class (use break time, lounge area)
- turn ringer off on cell phones
- limit use of personal computers/electronics to taking notes or studio work
- general conversation(**outside of lecture**) and student interaction is encouraged, but try and not disturb the class as a whole

BREAK: There will be a 15 minute break at mid-class each day.

STUDENTS WITH DISABILITIES: If you require accommodation based on a documented disability, emergency medical information to share, or need special arrangements in case of an emergency evacuation, please make an appointment with me as soon as possible. If you would

like to inquire about support for students with disabilities you may call 564-2498 or go in person to the Disability Resource Center reception area in B132.

MATERIALS: A materials list is given to you on the first day of the class. You are required to have these materials available to you DURING CLASS. . DO NOT COUNT ON PURCHASING MATERIALS DURING THE CLASS STUDIO - PURCHASE IN ADVANCE.

TEXT: There is no required text for this course, but a copy of DESIGN BASICS by D. Lauer will be kept on loan at the library desk. If you are interested in further reading, let me know.

SUMMARY OF DESIGN PROJECTS (100 pts)	YOUR SCORE
Eyeballing Grid (10pts) Division of Ground (10pts) Pattern (10pts) Shape Development (20 pts) Design Principles & Shape Development Shape Abstraction (10pts) Logo (10pts) Value Scale (10pts) Spatial Design (10pts) Vocabulary Quiz (10pts)	
TOTAL	
TOTAL divided by 10 = AVERAGE	_ = FINAL GRADE
In addition to monitoring your project grades, I also to respond to questions regarding your class partic 0 = absent L = late (students need to alert me if they LE = left early NP = not prepared with preliminary work, now NW = not working	have missed role and are simply late)

To summarize the stated student expectations of this course:

MMARY OF REGION REQUESTED (400 m4s)

- ♦ To be in the studio when class is scheduled to begin
- ♦ To remain in class during the entire scheduled studio time
- ♦ To have projects up on critique board at beginning of class when due
- ♦ To come to class prepared with the necessary website handouts
- ♦ To come to class with necessary art supplies
- ♦ To apply oneself to the stated assignment during studio time
- ♦ To participate in critiques / ask questions regarding one's work
- ♦ To take responsibility for information missed due to absence
- ♦ To monitor your grade status throughout the quarter