

INDES 472
MONDAY & WEDNESDAY
INSTRUCTOR
LOCATION

CAPSTONE DESIGN STUDIO II
3:00PM- 6:20PM
PETER BENARCIK - JOHN PASSMORE
B223 - 226

COURSE DESCRIPTION

Focuses on the problem solving discipline of the design process and its application to interior design. Completes the capstone studio sequence with a design development phase. Students work on a variety of professionally relevant self-directed interior design projects, pursue an individualized area of inquiry and project context, and prepare a detailed design solution and project documentation. Builds on research begun in INDES 440 and uses research and concepts developed in INDES 471.

COURSE CONTENT

*Thesis Process
Thesis Project*

COURSE OUTLINE

As a self-directed course of study, students and instructors may modify the course outline to better suit the student's area of inquiry. The course outline includes the discussion of the following elements:

*Site Analysis
Programming and needs assessment
International Building Code
ADA requirements / Universal Design
Adjacency, Blocking, & Concept Diagrams
Schematic design
Furniture selection
Elevation drawings
Design development
Lighting and Reflected Ceiling Plans
Power & Data distribution
Color & Materials selection
Detailing the interior
Product specifications
Presentation Media*

INTERIOR DESIGN

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GRADING

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Each student will come to the class with a certain skill set, hopefully you will leave with a considerably larger one. Quality of work and grading is not gauged according to other students, rather it is determined from the individual skill sets of each student. We will however gauge the amount of effort and participation a student shows against other students, so in a sense you are competing against others for 5% of your grade.

Your final grade in this class will be calculated based on the percentages and numerical values listed below. We will grade each assignment and return it to you in a timely manner as a record of your status in the class. We will hold the grading of effort and class participation until the end of the quarter to allow for an overall perspective. If you have any questions or concerns about your grades, please see your primary instructor as soon as possible.

If you have a conflict with any deadline contact us as soon as possible so that we can find a resolution to the problem, usually we will ask that your project be submitted ahead of time.

**LATE WORK WILL NOT BE ACCEPTED, GRADED
OR COMMENTED ON, NO EXCEPTIONS**

Please be aware that simply attending class and completing the required assignments will not entitle you to an "A" in this class. Doing what is required of you is not outstanding, it is satisfactory and will thus entitle you to a "C" in this class. If you have any questions, please review the grading policy of the school at: <http://bellevuecollege.edu/catalog/enroll/grades.asp>

An "Incomplete" grade may be awarded only in cases where extenuating circumstances have prevented the student from completing no more than one of the projects or tests for the quarter. To be eligible for an "I" grade, the student must have prior approval of the instructor. Questions about grades, including an approximation of the letter grade earned to date, will be welcomed at any time during the quarter.

EFFORT AND PARTICIPATION	05%
SITE MODEL	05%
SCHEMATIC PACKAGE PRESENTATION #1	10%
SCHEMATIC PACKAGE PRESENTATION #2 & #3	10%
MID-TERM PRESENTATION	35%
FINAL THESIS PRESENTATION AND DOCUMENT	35%

(Final thesis document to be turned +/-30 days after presentation. Any failure to submit final document on time as scheduled will result in a change of grade to "F")

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02

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AFTER SUCCESSFUL
COMPLETION, STUDENT
WORK WILL

CAPSTONE DESIGN STUDIO II
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Demonstrate the ability to apply theoretical knowledge and technical skills to concepts and solutions for interiors.

Describe and understand critical, analytical, and strategic thinking in the development of interiors.

Describe and understand active listening skills leading to effective interpretation of requirements for interiors.

Express ideas clearly in oral presentations, critiques, and interviews.

Communicate clearly in writing, such as concept statements, reports, research papers in the development of interiors.

Demonstrate the ability to apply the Design Process for interiors, by developing a design concept, and applying 2-dimensional and 3-dimensional design elements and principles of design.

Demonstrate programming skills using the design process, including program identification, client needs, and information gathering research and analysis for interiors.

Demonstrate the ability to write client profiles, programs, concept statements, design statements, to demonstrate an understanding of the design process for interiors.

Demonstrate the ability to develop a design concept for interiors.

Demonstrate competency in the selection of specific interior finishes and materials according to the specific function, code and creative purposes in the development of interiors.

Demonstrate competency in the selection and the layout of furniture and equipment in the development of interiors.

Demonstrate the ability to problem solve through the application of the design process, the ability to develop and draw, using correct architectural graphics, a space plan for interiors.

Demonstrate the ability to develop and draw final design documents that communicate the design intent for interiors.

Demonstrate the ability to design and draw custom interior elements in interiors.

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AFTER SUCCESSFUL
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WORK WILL

ACADEMIC HONESTY

CAPSTONE DESIGN STUDIO II
3:00PM- 6:20PM
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B223 - 226

Demonstrate the ability to develop and draw selected design and working drawings to support the final design of interiors (e.g. elevations, reflected ceiling plan, and various construction sections and details, for example, stair sections, cabinet details, and lighting details).

Demonstrate the ability to write specifications for furniture, equipment and interior architectural finishes to support the final design for interiors.

Demonstrate the application of codes and regulations in the development of interiors, for example, correctly applying codes to egress concepts.

Demonstrate design development skills in designing wayfinding methods in interiors.

Demonstrate design development skills in designing graphic identification, such as signage for interiors.

Justify design solutions relative to the objectives of the interiors project program are evident in the design process.

Demonstrate the ability to organize conceptual and final presentation materials to support an oral presentation of the final design of interiors.

The principle of academic honesty underlies all that we do and applies to all courses at Bellevue College. One kind of academic dishonesty is plagiarism, which may take many forms, including, but not limited to, using a paper written by someone else, using printed sources word-for-word without proper documentation, and paraphrasing or summarizing the ideas of others without acknowledging the source as well as submitting work from a prior class. Plagiarism can also occur when non-written ideas are taken without documentation--using someone else's design or performance idea, for example. In short, plagiarism amounts to intellectual theft--whether or not it was your intention to steal.

Participating in academic dishonesty in any way, will result in severe penalties. Dishonestly produced papers and documents automatically receive a grade of "F" without the possibility of make-up. The Dean of Student Services will also be notified of such conduct.

Individual instructors will clarify documentation requirements for specific assignments. If you have any doubts as to whether you are documenting properly, do not hesitate to consult your primary instructor.

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STUDIO REQUIREMENTS

This is a professional program that demands a professional attitude. You should be on time for class, as it shows respect for yourself and fellow classmates. Any announcements, class changes, etc will be discussed at the beginning of class.

**LATE WORK WILL NOT BE ACCEPTED, GRADED
OR COMMENTED ON, NO EXCEPTIONS**

You should be prepared to present your work at the beginning of every class, your participation in class is required, you all have opinions and we wish to hear them. There are no wrong questions or wrong answers in this class. If you do not understand an assignment, concept or method, it is your responsibility to let us know. Your primary instructor's office hours are posted on their office doors, use them or lose them.

**IF A VERBAL PRESENTATION IS PART OF AN ASSIGNMENT, YOU
MUST PRESENT IN CLASS IN ORDER TO HAND IN THE ASSIGNMENT.**

**NO ASSIGNMENTS WILL BE ACCEPTED IF YOU HAVE NOT
PRESENTED THE WORK IN CLASS AS SCHEDULED**

In order for your work to communicate your true intentions it is vital that you bring a complete concept visually illustrated to class each week -whether or not the whole of the project is finished. Your work must be well thought out and appear neat and professional. Good craft is critical.

Anyone dropping this course beyond the time allowed by the college will receive a failing grade and will have to repeat the course at a future time. This is to save everyone wasted time and effort. This is a studio course, and therefore very time and labor intensive. Please be realistic about your class scheduling.

*Please be aware of and review all other requirements for both the Arts and Humanities Division and Bellevue College found online at:
<http://bellevuecollege.edu/artshum/AHGdIns-StdntGrwth.htm>
<http://bellevuecollege.edu/artshum/policy.html>*

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CAPSTONE DESIGN STUDIO II 3:00PM- 6:20PM

COURSE SCHEDULE

(schedule may vary according to student progress -
all changes will be announced in class)

WEEK	01	APR 02 APR 04	M W	SITE - CONTEXT MODELS	introduction to class primary group review
WEEK	02	APR 09 APR 11	M W	SCHEMATIC PRESENTATION #1	primary desk reviews primary group pin-up
WEEK	03	APR 16 APR 18	M W	SCHEMATIC PRESENTATION #2	primary desk reviews primary group pin-up
WEEK	04	APR 23 APR 25	M W	plans and models	primary desk reviews open desk reviews
WEEK	05	APR 30 MAY 02	M W	sections and models	primary desk reviews open desk reviews
WEEK	06	MAY 07 MAY 09	M W	MID TERM PRESENTATIONS MID TERM PRESENTATIONS	class pin-up class pin-up
WEEK	07	MAY 14 MAY 16	M W	code analysis	primary desk reviews open desk reviews
WEEK	08	MAY 21 MAY 23	M W	perspectives and models	primary desk reviews open desk reviews
WEEK	09	MAY 28 MAY 30	M W	NO CLASSES PRIMARY GROUP PIN-UP	primary group pin-up
WEEK	10	JUN 04 JUN 06	M W	presentation mock-ups	primary desk reviews open desk reviews
WEEK	11	JUN 11 JUN 13	M W	ALL FINAL PROJECTS DUE	primary desk reviews
WEEK	FINAL	JUN 13 JUN 14 JUN 15	W R F	FINAL PRESENTATIONS FINAL PRESENTATIONS FINAL PRESENTATIONS	class pin-up group #1 class pin-up group #2 class pin-up group #3

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ACCOMMODATIONS

The Disability Resource Center serves students with a wide array of learning challenges and disabilities. If you are a student who has a disability or learning challenge for which you have documentation or have seen someone for treatment and if you feel you may need accommodations in order to be successful in college, please contact us as soon as possible.

If you are a person who requires assistance in case of an emergency situation, such as a fire, earthquake, etc, please meet with your primary instructor to develop a safety plan within the first week of the quarter.

The DRC office is located in B 132 or you can call our reception desk at 425.564.2498. Deaf students can reach us by video phone at 425-440-2025 or by TTY at 425-564-4110 Please visit our website for application information into our program and other helpful links at: www.bellevuecollege.edu/drc

RECOGNITION OF SYLLABUS

The syllabus is a contract between the student and instructor, establishing the learning outcomes and context, as well as the expected conduct, rights, and responsibilities of students in this class. It is important that you understand and are prepared for the learning experience ahead by understanding the syllabus contents.

Please sign below, as confirmation that you've read the syllabus and that you will discuss with the instructor any issues that you consider confusing, problematic, or open to dialogue with the entire class. If your discussion is of a personal nature, please make an appointment with me, rather than discuss it during class.

Please print name

Signature

Primary Instructor

Date

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PHYSICAL SITE/CONTEXT
MODEL PRESENTATION

CAPSTONE DESIGN STUDIO II
3:00PM- 6:20PM
PETER BENARCIK - JOHN PASSMORE
B223 - 226

Due: April 4, 2012 (second class of quarter)

Format: 30" x 40" maximum foot print

Value: 5%

Specifications: scale to be determined by project size

Content: Build a physical scale model of your site and critical context, no larger than 30"x40" in footprint. Include your entire site, plus surrounding context abutting each side (adjacent lots, streets, parks, water, etc)

Include significant features that you anticipate will remain (building/structure, bodies of water, landscape/forest, topography, other).

You will be required to present the model and discuss the context and critical information dealing with site and context during the second class meeting.

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SCHEMATIC PACKAGE
PRESENTATION #1

OPTION 01

CAPSTONE DESIGN STUDIO II
3:00PM- 6:20PM
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Due: April 11, 2012

Format: Physical & Verbal

Value: 10%

Specifications: 15 minutes (maximum presentation + review)

Content: A concise verbal and visual summary to date.

All work must be pinned up on the wall- ie no powerpoint presentations. You must include the following items:

1. *Statement of Design Intent*
2. *An overview of selected vehicle and justification*
3. *An overview of program and justification*
4. *Site Model with relevant context (revised)*
current model of design project included
5. *Critical Diagrams*
6. *Preliminary study models and conceptual drawings*
7. *Preliminary Drawing Set:*
 - Preliminary Floor Plans (1/4" = 1'-0")*
 - Preliminary Sections (1/4" = 1'-0")*
8. *Materials design strategy*

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SCHEMATIC PACKAGE
PRESENTATION #2

OPTION 02

OPTION 03

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CAPSTONE DESIGN STUDIO II
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Due: April 18, 2012
Format: Physical & Verbal
Value: 10%
Specifications: 15 minutes (maximum presentation + review)

Content: A concise verbal and visual summary to date.

All work must be pinned up on the wall- ie no powerpoint presentations. You must include the following items:

1. Statement of Design Intent
2. An overview of selected vehicle and justification
3. An overview of program and justification
4. Site Model with relevant context (revised)
current model of design project included
5. Critical Diagrams
6. Preliminary study models and conceptual drawings
7. Preliminary Drawing Set:
Preliminary Floor Plans (1/4" = 1'-0")
Preliminary Sections (1/4" = 1'-0")
8. Materials design strategy

1. Statement of Design Intent
2. An overview of selected vehicle and justification
3. An overview of program and justification
4. Site Model with relevant context (revised)
current model of design project included
5. Critical Diagrams
6. Preliminary study models and conceptual drawings
7. Preliminary Drawing Set:
Preliminary Floor Plans (1/4" = 1'-0")
Preliminary Sections (1/4" = 1'-0")
8. Materials design strategy

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MID TERM PRESENTATION

CAPSTONE DESIGN STUDIO II
3:00PM- 6:20PM
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B223 - 226

Due: May 07 - 09, 2012

Format: Physical & Verbal

Value: 35%

Specifications: 10 minutes (maximum presentation + review)

Content: A concise verbal and visual summary to date.

All work must be pinned up on the wall- ie no powerpoint presentations. You must include the following items:

- 1. Statement of Design Intent*
- 2. An overview of selected vehicle and justification*
- 3. An overview of program and justification*
- 4. Site Model with relevant context (revised)
current model of design project included*
- 5. Critical Diagrams*
- 6. Developed study models and conceptual drawings*
- 7. Developed Drawing Set:
Floor Plans (1/4" = 1'-0")
Building Sections (1/4" = 1'-0")
Site Sections (1/4" = 1'-0") if needed
Perspectives (interior / exterior/ detail)*
- 8. Materials design strategy*

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FINAL CAPSTONE DOCUMENT

**CAPSTONE DESIGN STUDIO II
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*Due: Monday July 16, 2012
10:00am
L114A*

Format: Physical pages- unbound.

*Specifications: 10" x 10" archival paper - your choice
Order the pages as you want them to be bound
1/2" center gutter- refer to drawing
Two sided- printing*

Content: This document will be a complete record of the work which you have completed in the entire Capstone sequence. After you submit the unbound pages, the department will have them bound for the inclusion in the BC Library's permanent collection. This bound book will remain on campus as a permanent record of your efforts and accomplishments for all future students to review and learn from. As such, you should present the content in a professional manner, one in which represents your work and yourself for many years to come.

You will need to include the following content:

- 1. Title Page
- a title for your completed Capstone Project
- your name*
- 2. Table of Contents*
- 3. Your full and complete Capstone 01 Research Document.
-as submitted in Capstone 01*
- 4. A complete documentation of your Capstone 02 work.
-this will include all process work
- final design solution, drawings, models, etc.*

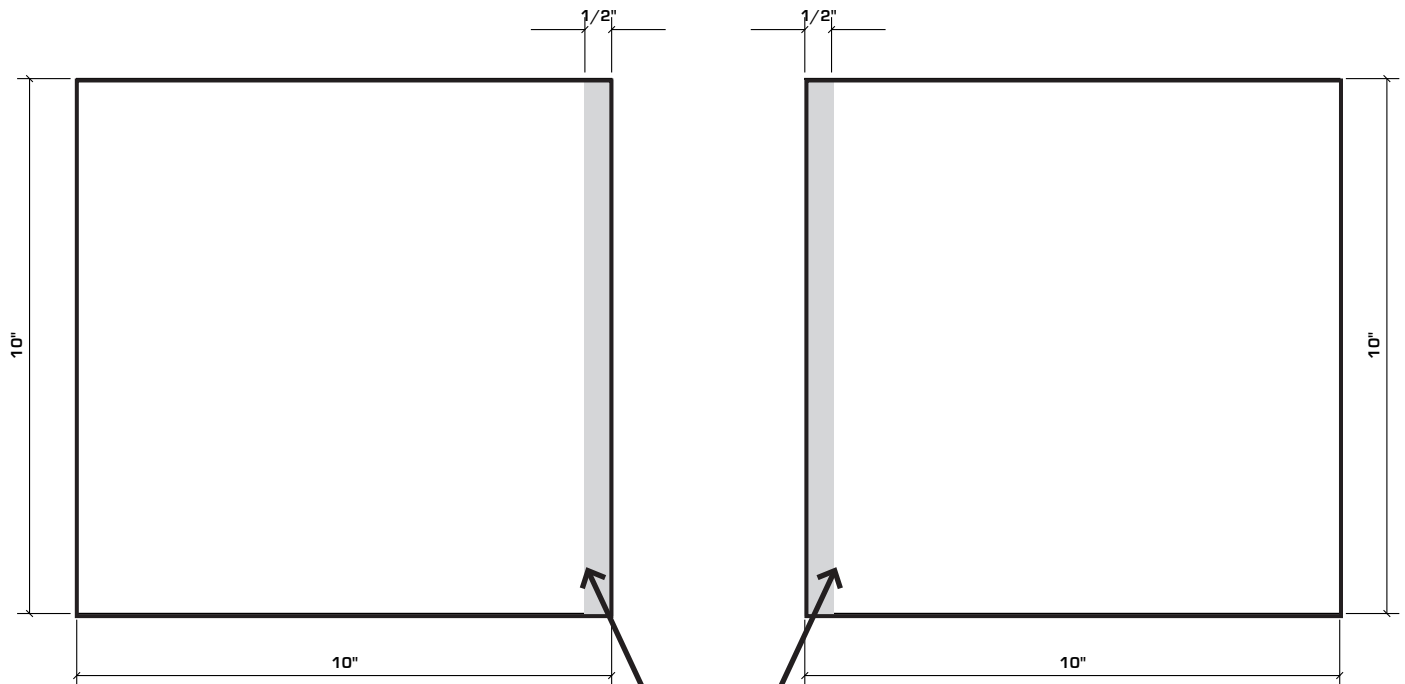
Individual page layout and bleed is completely up to you, we suggest that you keep the content manageable and understandable- this is a record of who you are and what you have done here at Bellevue College.

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The gutter area will be hidden by the binding process. Anything printed in this area will not be seen.

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