INDES 472 MONDAY & WEDNESDAY INSTRUCTOR LOCATION	CAPSTONE DESIGN STUDIO II 3:00PM- 6:20PM PETER BENARCIK - JOHN PASSMORE B223 - 226
COURSE DESCRIPTION	Focuses on the problem solving discipline of the design process and its application to interior design. Completes the capstone studio sequence with a design development phase. Students work on a variety of professionally relevant self-directed interior design projects, pursue an individualized area of inquiry and project context, and prepare a detailed design solution and project documentation. Builds on research begun in INDES 440 and uses research and concepts developed in INDES 471.
COURSE CONTENT	Thesis Process Thesis Project
COURSE OUTLINE	As a self-directed course of study, students and instructors may modify the course outline to better suit the student's area of inquiry. The course outline includes the discussion of the following elements: Site Analysis Programming and needs assessment International Building Code ADA requirements / Universal Design Adjacency, Blocking, & Concept Diagrams Schematic design Furniture selection Elevation drawings Design development Lighting and Reflected Ceiling Plans Power & Data distribution Color & Materials selection Detailing the interior Product specifications Presentation Media

GRADING

CAPSTONE DESIGN STUDIO II 3:00PM- 6:20PM PETER BENARCIK - JOHN PASSMORE B223 - 226

Each student will come to the class with a certain skill set, hopefully you will leave with a considerably larger one. Quality of work and grading is not gauged according to other students, rather it is determined from the individual skill sets of each student. We will however gauge the amount of effort and participation a student shows against other students, so in a sense you are competing against others for 5% of your grade.

Your final grade in this class will be calculated based on the percentages and numerical values listed below. We will grade each assignment and return it to you in a timely manner as a record of your status in the class. We will hold the grading of effort and class participation until the end of the quarter to allow for an overall perspective. If you have any questions or concerns about your grades, please see your primary instructor as soon as possible.

If you have a conflict with any deadline contact us as soon as possible so that we can find a resolution to the problem, usually we will ask that your project be submitted ahead of time.

LATE WORK WILL NOT BE ACCEPTED, GRADED OR COMMENTED ON, NO EXCEPTIONS

Please be aware that simply attending class and completing the required assignments will not entitle you to an "A" in this class. Doing what is required of you is not outstanding, it is satisfactory and will thus entitle you to a "C" in this class. If you have any questions, please review the grading policy of the school at: http://bellevuecollege.edu/catalog/enroll/grades.asp

An "Incomplete" grade may be awarded only in cases where extenuating circumstances have prevented the student from completing no more than one of the projects or tests for the quarter. To be eligible for an "I" grade, the student must have prior approval of the instructor. Questions about grades, including an approximation of the letter grade earned to date, will be welcomed at any time during the quarter.

EFFORT AND PARTICIPATION	
SITE MODEL	05%
SCHEMATIC PACKAGE PRESENTATION #1	10%
SCHEMATIC PACKAGE PRESENTATION #2 & #3	10%
MID-TERM PRESENTATION	35%
FINAL THESIS PRESENTATION AND DOCUMENT	35%

(Final thesis document to be turned +/-30 days after presentation. Any failure to submit final document on time as scheduled will result in a change of grade to "F")

INTERIOR DESIGN

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AFTER SUCCESSFUL COMPLETION, STUDENT WORK WILL

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Demonstrate the ability to apply theoretical knowledge and technical skills to concepts and solutions for interiors.

Describe and understand critical, analytical, and strategic thinking in the development of interiors.

Describe and understand active listening skills leading to effective interpretation of requirements for interiors.

Express ideas clearly in oral presentations, critiques, and interviews.

Communicate clearly in writing, such as concept statements, reports, research papers in the development of interiors.

Demonstrate the ability to apply the Design Process for interiors, by developing a design concept, and applying 2-dimensional and 3-dimensional design elements and principles of design.

Demonstrate programming skills using the design process, including program identification, client needs, and information gathering research and analysis for interiors.

Demonstrate the ability to write client profiles, programs, concept statements, design statements, to demonstrate an understanding of the design process for interiors.

Demonstrate the ability to develop a design concept for interiors.

Demonstrate competency in the selection of specific interior finishes and materials according to the specific function, code and creative purposes in the development of interiors.

Demonstrate competency in the selection and the layout of furniture and equipment in the development of interiors.

Demonstrate the ability to problem solve through the application of the design process, the ability to develop and draw, using correct architectural graphics, a space plan for interiors.

Demonstrate the ability to develop and draw final design documents that communicate the design intent for interiors.

Demonstrate the ability to design and draw custom interior elements in interiors.

INTERIOR DESIGN

AFTER SUCCESSFUL COMPLETION, STUDENT WORK WILL

CAPSTONE DESIGN STUDIO II 3:00PM- 6:20PM PETER BENARCIK - JOHN PASSMORE B223 - 226

Demonstrate the ability to develop and draw selected design and working drawings to support the final design of interiors (e.g. elevations, reflected ceiling plan, and various construction sections and details, for example, stair sections, cabinet details, and lighting details).

Demonstrate the ability to write specifications for furniture, equipment and interior architectural finishes to support the final design for interiors.

Demonstrate the application of codes and regulations in the development of interiors, for example, correctly applying codes to egress concepts.

Demonstrate design development skills in designing wayfinding methods in interiors.

Demonstrate design development skills in designing graphic identification, such as signage for interiors.

Justify design solutions relative to the objectives of the interiors project program are evident in the design process.

Demonstrate the ability to organize conceptual and final presentation materials to support an oral presentation of the final design of interiors.

ACADEMIC HONESTY

The principle of academic honesty underlies all that we do and applies to all courses at Bellevue College. One kind of academic dishonesty is plagiarism, which may take many forms, including, but not limited to, using a paper written by someone else, using printed sources word-for-word without proper documentation, and paraphrasing or summarizing the ideas of others without acknowledging the source as well as submitting work from a prior class. Plagiarism can also occur when non-written ideas are taken without documentation--using someone else's design or performance idea, for example. In short, plagiarism amounts to intellectual theft--whether or not it was your intention to steal.

Participating in academic dishonesty in any way, will result in severe penalties. Dishonestly produced papers and documents automatically receive a grade of "F" without the possibility of make-up. The Dean of Student Services will also be notified of such conduct.

Individual instructors will clarify documentation requirements for specific assignments. If you have any doubts as to whether you are documenting properly, do not hesitate to consult your primary instructor.

INTERIOR DESIGN

STUDIO REQUIREMENTS

CAPSTONE DESIGN STUDIO II 3:00PM- 6:20PM PETER BENARCIK - JOHN PASSMORE B223 - 226

This is a professional program that demands a professional attitude. You should be on time for class, as it shows respect for yourself and fellow classmates. Any announcements, class changes, etc will be discussed at the beginning of class.

LATE WORK WILL NOT BE ACCEPTED, GRADED OR COMMENTED ON, NO EXCEPTIONS

You should be prepared to present your work at the beginning of every class, your participation in class is required, you all have opinions and we wish to hear them. There are no wrong questions or wrong answers in this class. If you do not understand an assignment, concept or method, it is your responsibility to let us know. Your primary instructor's office hours are posted on their office doors, use them or lose them.

IF A VERBAL PRESENTATION IS PART OF AN ASSIGNMENT, YOU MUST PRESENT IN CLASS IN ORDER TO HAND IN THE ASSIGNMENT.

NO ASSIGNMENTS WILL BE ACCEPTED IF YOU HAVE NOT PRESENTED THE WORK IN CLASS AS SCHEDULED

In order for your work to communicate your true intentions it is vital that you bring a complete concept visually illustrated to class each week -whether or not the whole of the project is finished. Your work must be well thought out and appear neat and professional. Good craft is critical.

Anyone dropping this course beyond the time allowed by the college will receive a failing grade and will have to repeat the course at a future time. This is to save everyone wasted time and effort. This is a studio course, and therefore very time and labor intensive. Please be realistic about your class scheduling.

Please be aware of and review all other requirements for both the Arts and Humanities Division and Bellevue College found online at: http://bellevuecollege.edu/artshum/AHGdIns-StdntGrwth.htm http://bellevuecollege.edu/artshum/policy.html

INTERIOR DESIGN

CAPSTONE DESIGN STUDIO II 3:00PM- 6:20PM

COURSE SCHEDULE

(schedule may vary according to student progress all changes will be announced in class)

¥	APR	02	Μ
WEEK 01	APR	04	W
>	AFI	04	
		09	М
WEEK 02	APR		
≩ U	APR	11	W
×	APR	16	М
VEEK 03			
3 0	APR	18	W
×	APR	23	М
04	APR	25	W
>	APK	٤J	
¥ 10	APR	30	М
VEEK 02	MAY	02	W
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ž (O	MAY	07	М
МЕЕК Об	MAY	09	W
M K	MAY	14	М
wеек 07	MAY	16	W
ž co	MAY	21	Μ
WEEK 08	MAY	23	W
т Б	MAY	28	M
wеек 09	MAY	30	W
ě O	JUN	04	Μ
10	JUN	06	W
11	JUN	11	Μ
	JUN	13	W
	JUN	13	W
NEEK NA	JUN	14	R
<	JUN	15	F
X			

SCHEMATIC	PRESENTATION #	¥1
SCHEMATIC	PRESENTATION #	#2

SITE - CONTEXT MODELS

plans and models

sections and models

MID TERM PRESENTATIONS MID TERM PRESENTATIONS

code analysis

perspectives and models

NO CLASSES PRIMARY GROUP PIN-UP

presentation mock-ups

ALL FINAL PROJECTS DUE

FINAL PRESENTATIONS FINAL PRESENTATIONS FINAL PRESENTATIONS introduction to class primary group review

primary desk reviews primary group pin-up

primary desk reviews primary group pin-up

primary desk reviews open desk reviews

primary desk reviews open desk reviews

class pin-up class pin-up

primary desk reviews open desk reviews

primary desk reviews open desk reviews

primary group pin-up

primary desk reviews open desk reviews

primary desk reviews

class pin-up group #1 class pin-up group #2 class pin-up group #3

INTERIOR DESIGN

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INDES 472 MONDAY & WEDNESDAY INSTRUCTOR LOCATION	CAPSTONE DESIGN STUDIO II 3:00PM- 6:20PM PETER BENARCIK - JOHN PASSMORE B223 - 226
ACCOMMODATIONS	The Disability Resource Center serves students with a wide array of learning challenges and disabilities. If you are a student who has a disability or learning challenge for which you have documentation or have seen someone for treatment and if you feel you may need accommodations in order to be successful in college, please contact us as soon as possible. If you are a person who requires assistance in case of an emergency situation, such as a fire, earthquake, etc, please meet with your primary instructor to develop a safety plan within the first week of the quarter. The DRC office is located in B 132 or you can call our reception desk at 425.564.2498. Deaf students can reach us by video phone at 425-440-2025 or by TTY at 425-564-4110 Please visit our website for application information into our program and other helpful links at: www.bellevuecollege.edu/drc
RECOGNITION OF SYLLABUS	The syllabus is a contract between the student and instructor, establishing the learning outcomes and context, as well as the expected conduct, rights, and responsibilities of students in this class. It is important that you understand and are prepared for the learning experience ahead by understanding the syllabus contents. Please sign below, as confirmation that you've read the syllabus and that you will discuss with the instructor any issues that you consider confusing, problematic, or open to dialogue with the entire class. If your discussion is of a personal nature, please make an appointment with me, rather than discuss it during class. Please print name
	Signature Primary Instructor Date

07

PHYSICAL SITE/CONTEXT MODEL PRESENTATION

CAPSTONE DESIGN STUDIO II 3:00PM- 6:20PM PETER BENARCIK - JOHN PASSMORE B223 - 226

Due:

April 4, 2012 (second class of quarter)

Format: Value: Specifications:

30" x 40" maximum foot print 5% scale to be determined by project size

Content:

Build a physical scale model of your site and critical context, no larger than 30"x40" in footprint. Include your entire site, plus surrounding context abutting each side (adjacent lots, streets, parks, water, etc)

Include significant features that you anticipate will remain (building/structure, bodies of water, landscape/forest, topography, other).

You will be required to present the model and discuss the context and critical information dealing with site and context during the second class meeting.



SCHEMATIC PACKAGE PRESENTATION #1

OPTION 01

CAPSTONE DESIGN STUDIO II 3:00PM- 6:20PM PETER BENARCIK - JOHN PASSMORE B223 - 226

Due:

April 11, 2012

Format: Value: Specifications: Physical & Verbal 10% 15 minutes (maximum presentation + review)

Content:

A concise verbal and visual summary to date.

All work must be pinned up on the wall- ie no powerpoint presentations. You must include the following items:

- 1. Statement of Design Intent
- 2. An overview of selected vehicle and justification
- 3. An overview of program and justification
- 4. Site Model with relevant context (revised) current model of design project included
- 5. Critical Diagrams
- 6. Preliminary study models and conceptual drawings
- 7. Preliminary Drawing Set:
 - Preliminary Floor Plans ($\frac{1}{4}$ " = 1'-0") Preliminary Sections ($\frac{1}{4}$ " = 1'-0")
- 8. Materials design strategy



SCHEMATIC PACKAGE PRESENTATION #2

CAPSTONE DESIGN STUDIO II 3:00PM- 6:20PM PETER BENARCIK - JOHN PASSMORE B223 - 226

Due:

April 18, 2012

Format: Value: Specifications: Physical & Verbal 10% 15 minutes (maximum presentation + review)

Content:

A concise verbal and visual summary to date.

All work must be pinned up on the wall- ie no powerpoint presentations. You must include the following items:

- 1. Statement of Design Intent
 - 2. An overview of selected vehicle and justification
 - 3. An overview of program and justification
 - 4. Site Model with relevant context (revised) current model of design project included
 - 5. Critical Diagrams
 - 6. Preliminary study models and conceptual drawings
 - 7. Preliminary Drawing Set:
 - Preliminary Floor Plans ($\frac{1}{4}$ " = 1'-0") Preliminary Sections ($\frac{1}{4}$ " = 1'-0")
 - 8. Materials design strategy
 - 1. Statement of Design Intent
 - 2. An overview of selected vehicle and justification
 - 3. An overview of program and justification
 - 4. Site Model with relevant context (revised) current model of design project included
 - 5. Critical Diagrams
 - 6. Preliminary study models and conceptual drawings
 - 7. Preliminary Drawing Set:

Preliminary Floor Plans ($\frac{1}{4}$ " = 1'-0") Preliminary Sections ($\frac{1}{4}$ " = 1'-0")

8. Materials design strategy

OPTION 03

OPTION 02

INTERIOR DESIGN

INDES 472	CAPSTONE DESIGN STUDIO II	
MONDAY & WEDNESDAY	3:00PM- 6:20PM	
INSTRUCTOR	PETER BENARCIK - JOHN PASSMORE	
LOCATION	B223 - 226	
MID TERM PRESENTATION	Due: Format: Value: Specifications: Content:	 May 07 - 09, 2012 Physical & Verbal 35% 10 minutes (maximum presentation + review) A concise verbal and visual summary to date. All work must be pinned up on the wall- ie no powerpoint presentations. You must include the following items: 1. Statement of Design Intent 2. An overview of selected vehicle and justification 3. An overview of program and justification 3. Site Model with relevant context (revised) current model of design project included 5. Critical Diagrams 6. Developed study models and conceptual drawings 7. Developed Drawing Set: Floor Plans (¼" = 1'-0") Building Sections (¼" = 1'-0") Site Sections (¼" = 1'-0") 8. Materials design strategy

INDES 472 MONDAY & WEDNESDAY INSTRUCTOR LOCATION	CAPSTONE DESIGN STUDIO II 3:00PM- 6:20PM PETER BENARCIK - JOHN PASSMORE B223 - 226	
FINAL CAPSTONE DOCUMENT	Due:	Monday July 16, 20112 10:00am L114A
	Format:	Physical pages- unbound.
	Specifications:	10" x 10" archival paper - your choice Order the pages as you want them to be bound 1/2" center gutter- refer to drawing Two sided- printing
	Content:	This document will be a complete record of the work which you have completed in the entire Capstone sequence. After you submit the unbound pages, the department will have them bound for the inclusion in the BC Library's permanent collection. This bound book will remain on campus as a permanent record of your efforts and accomplishments for all future students to review and learn from. As such, you should present the content in a professional manner, one in which represents your work and yourself for many years to come.
		You will need to include the following content:
		1. Title Page - a title for your completed Capstone Project - your name
		2. Table of Contents
		3. Your full and complete Capstone 01 Research Document. -as submitted in Capstone 01
		 4. A complete documentation of your Capstone 02 work. -this will include all process work - final design solution, drawings, models, etc.
		Individual page layout and bleed is completely up to you, we suggest that you keep the content manageable and understandable- this is a record of who you are and what you have done here at Bellevue College.
INTERIOR DESIGN		

