

# INTERIOR DESIGN

Public Spaces / 371

Monday + Wednesday 9:30 – 12:50 pm

Room L121 (555018) Winter 2012

## SYLLABUS

### COURSE DESCRIPTION

Develop public design concepts in a studio class setting with a focus on Restaurant Design. With a problem seeking and problem-solving approach, students will work through theoretical and practical processes toward a professionally relevant interior design. Through a combination of research, team-building, individual work, and presentations, the studio will approach aspects of the professional work environment.

### COURSE OUTCOMES

All successful students are expected to:

1. Through study models, sketches, diagrams & drawings, document the inherent qualities of your design object and how it will influence your design intent.
2. Through programming exploration, show how human factors such as Ergonomics, IBC and ADA can influence your design.
3. Using your design intent as a guide, Identify furniture and equipment needs required in a public space through the use of specifications.
4. Using perspective drawings, sections, floor plans and reflected ceiling plans, create multiple rendered design presentation sheets that reflect your design creativity/sensitivity to light (natural and artificial), color, finishes, furniture, scale and accessories & art appropriate for a public space.
5. Upon the completion of the above steps, create a presentation that tells a story about your entire design process from beginning to end.
6. Ability to present and defend your design concept with multiple Design Professionals during midterm and final review.

### STUDIO REQUIREMENTS

This is a professional program that demands a professional attitude. Your attendance is mandatory. Attendance will be taken at the beginning of class with a sign-in sheet; I will use this list as a way to track attendance and as a “first in-first out” desk critic review system.

**ALL WORK IS DUE AT THE BEGINNING OF CLASS / LATE WORK WILL NOT BE ACCEPTED, GRADED OR COMMENTED ON / NO EXCEPTIONS**

**IF A VERBAL PRESENTATION IS PART OF AN ASSIGNMENT, YOU MUST PRESENT IN CLASS IN ORDER TO HAND IN THE ASSIGNMENT.**

Please be aware of and review all other requirements for both the Arts and Humanities Division and Bellevue College found online at:  
<http://bellevuecollege.edu/artshum/AHGdlns-StdntGrwth.htm>  
<http://bellevuecollege.edu/artshum/policy.html>

## **GRADING**

Your final grade in this class will be calculated based on the percentages and numerical values listed below. I will grade each assignment based on outlined project requirements and return it to you in a timely manner as a record of your status in the class.

If you have any questions or concerns about your grades, please see me as soon as possible. Please be aware that simply attending class and completing the required assignments will not entitle you to an "A" in this class. Doing what is required of you is not outstanding; it is satisfactory and will thus entitle you to a "C" in this class. No Incomplete Grades will be given. If you have any questions, please review the grading policy of the school at: <http://bellevuecollege.edu/catalog/enroll/grades.asp>

## **ASSIGNMENTS**

Assignment 1 – spatial model	5%
Assignment 2 - spatial application	10%
Assignment 3 – research	5%
Assignment 4 – site model (group project)	5%
Assignment 5 – study model	15%
Midterm Review	25%
Final Review	35%

Numeric Grade Scale: 100 - 94 = A

93 - 90 = A-

89 - 87 = B+ 86 - 83 = B

82 - 80 = B-

79 - 77 = C+

76 - 73 = C

72 - 70 = C-

69 - 60 = D

< 59 = F

## STUDIO SUPPLIES

Tracing paper  
Pen, Pencils, Colored Markers, etc  
Model making materials - Chipboard, white glue, etc  
Xacto knife, blades

## ACADEMIC HONESTY

The principle of academic honesty underlies all that we do and applies to all courses at Bellevue College. One kind of academic dishonesty is plagiarism, which may take many forms, including, but not limited to, using a paper written by someone else, using printed sources word-for-word without proper documentation, and paraphrasing or summarizing the ideas of others without acknowledging the source, and submitting work from a prior class. Plagiarism can also occur when non-written ideas are taken without documentation--using someone else's design or performance idea, for example. In short, plagiarism amounts to intellectual theft--whether or not it was your intention to steal.

Participating in academic dishonesty in any way will result in severe penalties. Dishonestly produced papers and documents automatically receive a grade of "F" without the possibility of make-up. The Dean of Student Services will also be notified of such conduct.

## STUDENT WORK COLLECTION FOR CIDA

Bellevue College Interior Design Department reserves the right to collect and keep student work as a part of our ongoing program development and accreditation requirements. Effective fall quarter 2010, faculty will retain selected student work in all courses within the Interior Design curriculum in order to prepare for our next CIDA site visit.

We thank you for cooperating with the faculty, and hope you understand it is an honor to have your work held to represent our program.

Please note: Student work includes all process work, notebooks, digital images, and all finished projects from the beginning of the quarter through final projects. Students may make arrangements with their instructors to photograph or scan their projects but the college will keep the original work. After the completion of the CIDA site visit in fall of 2012 work will be returned upon request.

## ACCOMMODATIONS

"Students with disabilities who have accommodation needs are required to meet with the Director of Disability Support Services, room B132-G (telephone 425.564.2498 or TTY 425.564.4110), to establish their eligibility for accommodation. In addition, students who require accommodation in classes must review those requirements with each instructor during the first week of the quarter."

If you require accommodation on a documented disability, emergency medical information to share, or need special arrangements in case of emergency evacuation, please make an appointment with DSS (Disability Support Services) as soon as possible. If you would like to inquire about becoming a DSS student you may call 425.564.2498 or go in person to the DSS reception area in the Student Services Building.

## **SUGGESTED REFERENCE + READINGS**

**Restaurants that Work, Case Studies of the Best in the Industry**, Martin E. Dorf .  
Publisher: Watson-Guption; 1st Edition. Edition (October 1, 1992)  
ISBN-10: 0823045404, ISBN-13: 978-0823045402

**Precedents in Architecture**, Roger Clark, ISBN-10: 0471287032 | ISBN-13: 978-0471287032 | Publication Date: April 1996

**The New York Times**, Wednesdays – Dining section

**Time-Saver Standards for Interior Design and Space Planning**, Joseph De Chiara, Julius Panero & Martin Zelnik. Publisher: McGraw-Hill Professional; 2nd edition (June 13, 2001) ISBN-10: 0071346163, ISBN-13: 978-007134616

**Interior Design Illustrated**. Scalise, Christina (2008)  
New York: Fairchild Books. ISBN: 13: 978-1-56376-531-7

**Materials, Structures, Standards**, Julia McMorrough

## RECOGNITION OF SYLLABUS

The syllabus is a contract between the student and the instructor, establishing the learning outcomes and context, as well as the expected conduct, rights, and responsibilities of students in this class. It is important that you understand and are prepared for the learning experience ahead by understanding the syllabus contents.

Please sign below, as confirmation that you've read the syllabus and that you will discuss with your instructor any issues that you consider confusing or problematic.

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Please print name

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Signature

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Date

## INDES 371 CALENDAR - TENTATIVE

*(SCHEDULE MAY VARY ACCORDING TO STUDENT PROGRESS, ALL CHANGES WILL BE ANNOUNCED IN CLASS)*

WEEK 01	01.02	<b>HOLIDAY – NO CLASS</b>
	01.04	Intro, Syllabus + Calendar + Class rules Introduction Project No. 01 <b>Spatial Model</b> Bring Chipboard (med + thin) + glue and be prepared to work in class today
WEEK 02	01.09	Project No. 01 due, beginning of class Introduction of Project No. 02 <b>Spatial Application</b> Work in class, bring model making supplies
	01.11	Working Group Review of Project No. 02 <b>Spatial Application</b> Bring drawing + model making supplies
WEEK 03	01.16	<b>HOLIDAY – NO CLASS</b>
	01.18	Project No. 02 <b>Spatial Application</b> due, beginning of class Lecture: Research basics, diagramming Introduce Project No. 03 <b>Research</b>
WEEK 04	01.23	Work in class, bring all working supplies
	01.25	Project No. 03 <b>Research</b> due, beginning of class Introduce Project No. 04 <b>Site Model</b> <b>NOTE: ROSS DAY + MARK MAPPALA LECTURE TONIGHT</b>
WEEK 5	01.30	Work in class on group <b>Site Model</b> , bring model making supplies
	02.01	Project No. 04 <b>Site Model</b> due, beginning of class Introduction of Project No. 05 <b>Study Model</b>

WEEK 6	02.06	Project No. 05 <b>Study Model</b> Due beginning of class Lecture: Codes / Zoning / ADA Lecture Start ¼ floor plans + sections + continuation of model
	02.08	Continue working on ¼ floor plans + ¼" sections + model Apply code / zoning / ADA research
WEEK 7	02.13	Floor plans + sections should have furniture, lighting + bathrooms Bring your own camera today + scale figures for model – photos of models
	02.15	Pre-Pin-up review for Midterm – bring full size mock up of midterm review <b>NOTE: ANNIE CHU LECTURE TONIGHT</b>
WEEK 8	02.20	<b>HOLIDAY – NO CLASS</b>
	02.22	<b>Midterm Review</b>
WEEK 9	02.27	Break over – final push. Lessons learned + Student initiated revised game plan due – what's next Begin base drawings for final perspectives
	02.29	Material + Furnishing selection and implementation
WEEK 10	03.05	Apply strategic rendering that represents materiality Work in class – attendance is mandatory
	03.07	Work on design detail for final review Work in class – attendance is mandatory

WEEK 11	03.12	Pre-pinup for Final Review – full size mock up
	03.14	Work in class – attendance is mandatory
WEEK 12	03.19	Final will be this week – date to be announced.
	03.21	