

INTERIOR DESIGN 272

Corporate Design Studio

Spring 2013

INSRUCTOR CONTACT INFORMATION

Instructor: Connie Wais
E-mail: cwais@bellevuecollege.edu
Telephone: 425-564-2623 or 425-564-2624 (Margaret Wuerth, Program Manager)
Office hours: To Be Announced

STUDIO DESCRIPTION

Class Hours: Tuesday and Thursday 1:30 – 4:20

Meets in L116 unless otherwise notified

Focuses on the problem-solving discipline of the design process and its application to workplace design. Students develop concepts to achieve design goals and apply theoretical knowledge and technical skills to their design solutions as the work on a variety of professionally relevant design projects.

COURSE OUTCOMES

Students successfully completing this course will be able to:

- Demonstrate the ability to develop a design concept. (e.g. through collage, schematics, sketches, models)
- Demonstrate the ability to apply and manipulate the elements and principles of design to achieve specified goals in the designed environment.
- Demonstrate the ability to apply theoretical knowledge and technical skills to concepts and solutions for corporate spaces.
- Identify ergonomics, anthropometry and proxemics in the development of corporate space.
- Identify furniture and equipment needs in the development of corporate space.
- Explain the use of specific materials according to the specific function, code and creative purposes in the development of residential space.
- Identify and apply codes and regulations in the development of corporate space.
- Demonstrate the ability to develop final design documents (e.g. floor plans, renderings, material boards and models).
- Demonstrate the ability to develop selected design drawings to support the final design (e.g. elevations, reflected ceiling plan, and details).

- Demonstrate the ability to write specifications for furniture, equipment and interior finishes to support the final design
- Demonstrate the ability to organize conceptual and final drawings, materials and models to support an oral presentation of the final design.

TEXTBOOKS AND MATERIALS

Required textbook for the quarter is:

Space Planning for Commercial Office Interiors by Mary Lou Bakker

Recommended textbook for the quarter is:

The 21st Century Office: architecture and design for the new millennium by Jeremy Myerson and Philip Ross

Both available at the Bellevue College Bookstore.

Materials that you will need to complete this class include:

- × 12”-18” tracing paper
- × Pens, pencils, markers, etc.
- × Model making materials – chipboard, white glue, etc.
- × Paper, foam core, and other presentation materials

STUDIO REQUIREMENTS

This is a professional program that demands a professional attitude which means that you need to show up on time and ready to work. Your attendance is mandatory and attendance will be taken at the beginning of class with a sign-in sheet. I will use this list as a way to track attendance and as a “first in-first out” desk critic review system.

Since this class is structured as a design studio you will be expected to produce work during this time period. You must arrive prepared and have all equipment needed to work during every class. This course will also involve discussions and analysis of student work during individual and group critiques. You should expect to participate in class discussions and to give and receive constructive criticism.

ALL WORK IS DUE AT THE BEGINNING OF CLASS. LATE WORK WILL NOT BE ACCEPTED, GRADED OR COMMENTED ON. NO EXCEPTIONS.

IF A VERBAL PRESENTATION IS PART OF AN ASSIGNMENT, YOU MUST PRESENT IN CLASS IN ORDER TO GET CREDIT FOR THE ASSIGNMENT.

GRADING

Your final grade will be calculated based on the percentages and numerical values listed below. I will grade each assignment based on outlined project requirements and return it to you in a timely manner as a record of your status in the class.

If you have any questions or concerns about your grades, please see me as soon as possible. Please be aware that simply attending class and completing the required assignments will not entitle you to an "A" in this class. Doing what is required of you is not outstanding: it is satisfactory and will thus entitle you to a "C" in the class. In addition, please review the grading policy of the school at <http://bellevuecollege.edu/catalog/enroll/grades.asp>

Following are other specifics concerning your final grade:

- Points will be totaled and grades assigned at the end of the quarter.
- Grades are awarded on an A through F scale, with "+" and "-" grades given between the letter grades.
- Instructor reserves the right to adjust the student's final grade up or down 5-15 points to reflect class participation and attendance.
- No incomplete grades will be given.

WARM UP

Exercise #1	25 points
Exercise #2	25 points
Exercise #3	25 points

FINAL PROJECT

Program	25 points
Schematic Design	100 points
Design Development	100 points
Final Project/Final Review	200 points
Total	500 points

Grading Scale:

95-100%	=A	90-94%	=A-
86-89%	=B+	84-85%	=B
80-83%	=B-	76-79%	=C+
74-75%	=C	70-73%	=C-
65-69%	=D+	60-64%	=D
<60%	=F		

STUDENT PROCEDURES AND EXPECTATIONS

Students taking this course are subject to the terms and conditions outlined in the Arts and Humanities Student Procedures and Expectations manual. This document covers many topics of interest to students including academic honesty and accommodations for students with special needs. Please read through and be aware of all requirements for both the Arts and Humanities Division and Bellevue College student policies. You can find the full text of these documents at <http://bellevuecollege.edu/ArtsHum/policy.html>
<http://bellevuecollege.edu/stupro/handbook>