

***** SYLLABUS *****

PRINT AND SAVE THIS

You are responsible for everything contained within this syllabus.

Due dates, assignment formats and expectations, and other important pieces of information are described here.

READ IT! KNOW IT! LOVE IT! :-)

Lifespan Developmental Psychology

General Course Information:

Instructor: Jillene Grover Seiver, Ph.D. (please call me Jill)

Click on the “Inbox” link in the top right corner of the classroom screen.

A screen will open:

Email:

In the left side:

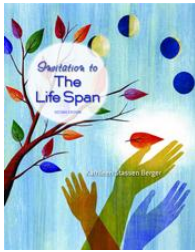
You’ll see all of the messages that you’ve received or participated in.

In the right side:

You can create a new message.

Use the address book icon to find your recipient.

Text:



Invitation to the Life Span, 2nd edition, by Kathleen Stassen Berger, Worth Publishers.

This is what the cover of your textbook should look like.

You also need access to LaunchPad.

Course Requirements:

Learning Curve Games:

Each week, you will complete the set of Learning Curve games that I have assigned.

- Each set will include material covered during the week that the games are due.
- You will complete between 2 and 8 games each week.
- If you’ve done your reading before beginning the games, it should take you 30 minutes to complete each game.

The weekly games can be found in LaunchPad. The link to LaunchPad is on the Canvas home page.

Game procedure:

- Each week’s games must be completed by 11:59 pm on the Wednesday they are due. Check the Canvas system calendar and/or the syllabus calendar for due dates.
 - You may complete a game at any time that it is available.
 - You may complete part of a game, and then come back later to complete it – as long as the deadline hasn’t passed.
- You will earn full credit once you achieve the target score. This is an adaptive, pass/fail task.
- You will complete the assignment entirely in LaunchPad, and the system will record your points to the LaunchPad gradebook. I will transfer your points to the Canvas gradebook on Thursdays.

Projects:

You will need to complete five projects, and submit them to the proper Project Dropbox by 11:59 pm on Tuesday of the week that they are due.

- You will select **one** project from the list of several.
- It is NOT permitted to do more than one project from one list, as a substitute for doing another project on a different list. I have designed the projects to supplement the topics that we will be discussing as you concurrently work on the project. Therefore, you must complete them in order.
- The projects are graded based on three criteria.
 - **Accuracy.** Each project topic requires some factual content. You will lose points for inaccuracies.
 - **Completeness.**
 - You must answer all parts of the assignment that you choose. For example, if a project asks you to solve a problem and then describe your problem-solving strategy, you must do both of those things.
 - Length.
 - Each project has its own unique set of expectations. You'll know that you've completed the project fully when you've answered all of the issues and explained your answers/reasoning.
 - Projects must be at least 150 words long.
 - **Timeliness.** Projects are not accepted late, under any circumstances.
 - The dropbox will literally **lock you out** when the deadline passes, so be prepared to push the "submit" button no later than 11:58 pm on the due date.
 - If the dropbox allows you to submit after the deadline, I will not give you credit for your submission.
 - Do NOT submit a late project to the next project's dropbox, as that will prevent you from being able to submit the next project to that box, and it won't earn any credit anyway.
- I will deduct 20% (5 pts) for spelling errors that should have been picked up by spell check, or grammar errors that are egregious enough that grammar check should have picked them up.
- Psychological Scales: In some Projects, I will include a personality scale or other sort of psychological measure for you to complete and score. Your responses on such scales are meant to be kept anonymous, so DO NOT submit your responses or scores to me.

Submitting Projects

- To submit your project as an attached file:
 - Save your work as a .doc **or** .docx **or** .rtf **or** .txt file.
 - Click on Project X in the Assignments button.
 - Click on the "Submit Assignment" button on the right side of the screen.
 - Under the "File Upload" tab, click on the "Browse" button, find your file, and click "Submit Assignment."
- If you can't save in .doc or .docx format:
 - Click on Project X in the Assignments button.
 - Click on the "Submit Assignment" button on the right side of the screen.
 - Click on the "Text Entry" tab.
 - Copy and paste your work into the message box.
 - Click "Submit Assignment."

I will return your graded project in the dropbox, and will send an email with your points and my feedback. The points and feedback will also appear in the gradebook.

Exams:

There will be four exams. Each will include material covered since the last exam; none of the exams is cumulative.

Exam format: Exams will consist of multiple choice questions selected from the text since the prior exam. Each exam will contain 50 items.

Exam procedure:

- You will find a study guide for each exam on the Canvas classroom home page.
- The exam will occur IN CLASS on the date listed on the Assignments list (here and in Canvas).
- You will have **50 minutes** to complete the exam.
- Students with disability accommodations:
 - You need to have your accommodation in place, and have your accommodation letter sent by the DRC to me at jseiver@bellevuecollege.edu.
 - Please let me know that you will be using your accommodation so that we can set up your exam with proper extended time **no later than one week prior** to the exam's date.
 - Once you have taken an exam, there is no way for me to retroactively allow you extended time.

Making up missed exam:

- You may not make up exams unless:
 - There are arrangements made in advance with instructor's approval, or
 - *Dire Circumstances* require that you must miss the exam's class period.
 - Definition of *Dire Circumstances*:
 - Funeral which requires significant travel, documented by a note from the funeral director
 - Illness of self or someone for whom you are the primary caregiver, documented by a note from a doctor excusing you from school.
- If a make-up is appropriate, your score will be docked 10%.

Academic integrity:

It is assumed that all students will maintain the highest academic integrity. Cheating of any sort, including copying on tests, falsifying records, plagiarism, etc. will not be tolerated, and suspected cheaters will be reported to the Dean of Academic Education.

It is plagiarism (cheating) to copy and paste information directly from a website into your projects. If you want to cite a website, you need to reword the information, then give the website credit for the ideas you got from it. Make sure to include the URL when you reference websites.

Finally, it is incorrect to use ideas from the Berger text and fail to mention that you got the idea from the text.

Grading Criteria:

Assignment	Points	Total Category Pts	Percent
Weekly Learning Curve Games	52 @ 1	52	14%
Projects	5 @ 25	125	33%
Exams	4 @ 50	200	53%
Total		377	100%

Grading palette:

A	93.5 – 100%	C+	76.5 – 89.4%
A-	89.5 – 93.4%	C	73.5 – 76.4%
B+	86.5 – 89.4%	C-	69.5 – 73.4%
B	83.5 – 86.4%	D+	66.5 – 69.4%
B-	79.5 – 83.4	D	60.5 – 66.4%
		F	<= 60.4%

Each week, I'll report your points to the online gradebook (found inside the My Grades button) that will show your points to date. You can divide your total points earned by the total points possible so far, so that you'll always know how you're doing in the class.

I strongly recommend that you calculate your own percentage, using the formula:

$$((\text{Total Pts Earned})/(\text{Total Pts Possible So Far})) * 100 = \text{Percent in class so far}$$

The percentage provided by the online gradebook is not necessarily reliable. I compute final grades using an Excel spreadsheet which is always accurate.

The online gradebook sometimes gives incorrectly pessimistic feedback about the class' overall performance, as it includes incomplete assignments as zeros.

Incompletes and Hardship Withdrawals:

These options are reserved for students who, through unforeseeable circumstances, cannot complete a course that they were passing. If you wish to request one of these grading options, the following criteria must be met:

- **You are passing the class at the time of the request.**
- You must make your request in writing, explaining the circumstances and including any documentation.

In the case of an Incomplete, the circumstances must be acute. That is, they must be something that prevents completion of the course within the current quarter, but that would be resolved in time for the student to complete the course work within the next quarter.

In the case of a Hardship Withdrawal, the circumstances must be ongoing, such that the student would not be able to complete the course work within the following quarter. In other words, a student could not request a hardship withdrawal and then retake the course the following quarter.

Qualifying circumstances for Incompletes and Hardship Withdrawals *are limited to*:

- Death in the immediate family (spouse, child, parent) documented by a funeral director's note.
- Significant illness or injury (documented by a doctor's note) of self or a person for whom the student is primarily responsible.
- Relocation outside of the area.

What To Do If You Can't Log Into The Canvas Webpage

I hold you responsible for submitting your assignments on time, assuming that the classroom is working correctly. Ninety-eight percent of the time, the classroom is working fine. Occasionally, Blackboard goes down, preventing all students from accessing the classroom.

Most of the time when students can't get into the classroom, it's because they are trying to access it through a school homepage and that page is down, or because there is something wrong with the student's ISP.

To avoid the first problem, you should add the direct address to your "favorites" list:

<https://bc.instructure.com>

Don't rely on the link on the college webpage, because sometimes that webpage goes down. You'll be unable to log into the classroom, even though the classroom is up and available. Remember: If the classroom is available, you're responsible for getting your work into it.

Unless there is a system-wide event that is preventing all of us from accessing the classroom, I will not extend deadlines for students who have difficulties accessing the classroom. You need to make sure that you've left yourself enough time prior to the deadline to be able to cope with technical difficulties that may arise. And you need to arrange for back-up computer access (e.g. the public library, your college, a friend's house, your computer at work) so that if your primary computer has problems, you will still be able to keep up with your work.

***** Scroll down for reading assignments and due dates *****

Reading/Video Assignments:

Date	Chapter	Title	Assignments
9/22-10/1	1	Introduction	Tuesday (9/30): Project 1 Wednesday (10/1): Chapter 1 Learning Curve Games
10/2-8	2	Genes & Prenatal Development	Wednesday (10/8): Chapter 2 Learning Curve Games
10/9-15	THE FIRST TWO YEARS		Tuesday (10/14): Project 2 Wednesday (10/15): Chapter 3 & 4 Learning Curve Games
	3	Body & Mind	
	4	Psychosocial Development	
10/16-22	EXAM 1: Monday 10/20		Monday (10/20): Exam 1 - Chapters 1-4
	EARLY CHILDHOOD		Wednesday (10/22): Chapter 5 & 6 Learning Curve Games NO CLASS 10/22 (College Issues Day)
	5	Body & Mind	
	6	Psychosocial Development	
10/23-29	MIDDLE CHILDHOOD		Tuesday (10/28): Project 3 Wednesday (10/29): Chapter 7 & 8 Learning Curve Games
	7	Body & Mind	
	8	Psychosocial Development	
10/30-11/5	EXAM 2: Monday 11/3		Monday (11/3): Exam 2 - Chapters 5-8
	ADOLESCENCE		Wednesday (11/5): Chapter 9 & 10 Learning Curve Games
	9	Body & Mind	
	10	Psychosocial Development	
11/6-12	EMERGING ADULTHOOD		Tuesday (11/11): Project 4 NO CLASS 11/11 (Veterans' Day) Wednesday: Chapter 11 Learning Curve Games
	11	Body, Mind & Social World	
11/13-19	EXAM 3: Monday 11/17		Monday (11/17): Exam 3 - Chapters 9-11
	ADULTHOOD		Wednesday (11/19): Chapter 12 & 13 Learning Curve Games
	12	Body & Mind	
	13	Psychosocial Development	
11/20-26	LATE ADULTHOOD		Tuesday (11/25): Project 5 Wednesday (11/26): Chapter 14 & 15 Learning Curve Games NO CLASS 11/27-28 (Thanksgiving)
	14	Body & Mind	
	15	Psychosocial Development	
12/1-12/5	Epilogue	Death and Dying	Wednesday (12/3): Epilogue Learning Curve Games
	EXAM 4: Friday 12/5		Friday (12/5): Exam 4 – Chapters 12-Epilogue