

Student Name: \_\_\_\_\_

SID: \_\_\_\_\_

 Courses may be subject to prerequisites and minimum grade requirements. Check online at [www.bellevuecollege.edu/classes/All/](http://www.bellevuecollege.edu/classes/All/)

| PROGRAM REQUIREMENTS                        |  |         | REQUESTED SUBSTITUTION/TRANSFER CREDIT<br>(if applicable) |        |         |       |         |      |
|---|--|---------|---|--------|---------|-------|---------|------|
| Course                                      | Course Title                           | Credits | College/University  | Course | Credits | Grade | Quarter | Year |
| <b>CORE COURSEWORK</b>                      |  |         |   |        |         |       |         |      |
| DMA 100                                     | Portfolio & Employment I               | 2       |   |        |         |       |         |      |
| DMA 102                                     | Digital Design & Storytelling          | 5       |   |        |         |       |         |      |
| DMA 103                                     | Graphic Design Fundamentals            | 5       |   |        |         |       |         |      |
| DMA 104                                     | Motion Graphic Fundamentals            | 5       |   |        |         |       |         |      |
| DMA 105                                     | Production Studio I                    | 5       |   |        |         |       |         |      |
| DMA 106                                     | Animation & Game Design Fundamentals   | 5       |   |        |         |       |         |      |
| DMA 107                                     | Web Design Fundamentals                | 5       |   |        |         |       |         |      |
| DMA 108                                     | Video Fundamentals                     | 5       |   |        |         |       |         |      |
| DMA 201                                     | Portfolio & Employment II              | 2       |   |        |         |       |         |      |
| DMA 290                                     | Portfolio Presentation and Review      | 1       |   |        |         |       |         |      |
| DMA 292                                     | Internship in Media                    | 5       |   |        |         |       |         |      |
| <b>WRITTEN COMMUNICATION</b>                |  |         |   |        |         |       |         |      |
| Choose 5 Credits from the following         |  | 5       |   |        |         |       |         |      |
| CES 287                                     | American Heroes (5 Cr)                 |         |   |        |         |       |         |      |
| CMST 136                                    | Writing for the World Wide Web (5 Cr)  |         |   |        |         |       |         |      |
| CMST 141                                    | Introduction to Media Writing (5 Cr)   |         |   |        |         |       |         |      |
| CMST 216                                    | Scripting for Film & Multimedia (5 Cr) |         |   |        |         |       |         |      |
| ENGL& 101                                   | English Composition I (5 Cr)           |         |   |        |         |       |         |      |
| ENGL 201                                    | The Research Paper (5 Cr)              |         |   |        |         |       |         |      |
| ENGL 237                                    | Writing Fiction I (5 Cr)               |         |   |        |         |       |         |      |
| HIST 120                                    | Global History (5 Cr)                  |         |   |        |         |       |         |      |
| HIST& 146                                   | US History (5 Cr)                      |         |   |        |         |       |         |      |
| <b>QUANTITATIVE &amp; CRITICAL THINKING</b> |  |         |   |        |         |       |         |      |
| Choose 5 Credits from the following         |  | 5       |   |        |         |       |         |      |
| BUS 145                                     | Business Mathematics (5 Cr)            |         |   |        |         |       |         |      |
| MATH&107                                    | Math in Society (5 Cr)                 |         |   |        |         |       |         |      |
| PHIL 115                                    | Critical Reasoning (5 Cr)              |         |   |        |         |       |         |      |
| <b>CULTURAL DIVERSITY</b>                   |  |         |   |        |         |       |         |      |
| Choose 5 Credits from the following         |  | 5       |   |        |         |       |         |      |
| ANTH& 100                                   | Survey of Anthropology (5 Cr)          |         |   |        |         |       |         |      |
| ART 103                                     | American Art & Architecture (5 Cr)     |         |   |        |         |       |         |      |
| CES 200                                     | Cultural Pluralism (5 Cr)              |         |   |        |         |       |         |      |
| CMST 134                                    | Cultural Studies in Mass Media (5 Cr)  |         |   |        |         |       |         |      |
| CMST 280                                    | Intercultural Communication (5 Cr)     |         |   |        |         |       |         |      |
| MUSC 117                                    | Music of the World (5 Cr)              |         |   |        |         |       |         |      |
| PSYC 250                                    | Cross Cultural Psychology (5 Cr)       |         |   |        |         |       |         |      |
| SOC 122                                     | Activism & Social Change (5 Cr)        |         |   |        |         |       |         |      |
| SOC 210                                     | Popular Culture (5 Cr)                 |         |   |        |         |       |         |      |
| SOC 215                                     | TV Culture & Society (5 Cr)            |         |   |        |         |       |         |      |
| SOC 275                                     | Technology in Society (5 Cr)           |         |   |        |         |       |         |      |

| ELECTIVES                            |   |           |  |  |  |  |  |
|--------------------------------------|---|-----------|--|--|--|--|--|
| Choose 30 Credits from the following |   | 30        |  |  |  |  |  |
| ART 120                              | Drawing I (5 Cr)                                |           |  |  |  |  |  |
| ART 121                              | Drawing II (5 Cr)                               |           |  |  |  |  |  |
| CMST 119                             | History of Animation (5 Cr)                     |           |  |  |  |  |  |
| DMA 125                              | Drawing for Animation I (5 Cr)                  |           |  |  |  |  |  |
| DMA 126                              | Drawing for Animation II (5 Cr)                 |           |  |  |  |  |  |
| DMA 140                              | Gaming Theory (5 Cr)                            |           |  |  |  |  |  |
| DMA 152                              | Audio & Recording for Digital Media (5 Cr)      |           |  |  |  |  |  |
| DMA 155                              | Digital Editing (5 Cr)                          |           |  |  |  |  |  |
| DMA 213                              | Screen Design (5 Cr)                            |           |  |  |  |  |  |
| DMA 214                              | Graphics I (5 Cr)                               |           |  |  |  |  |  |
| DMA 215                              | Graphics II (5 Cr)                              |           |  |  |  |  |  |
| DMA 230                              | 3-D Animation I (5 Cr)                          |           |  |  |  |  |  |
| DMA 231                              | 3-D Animation II (5 Cr)                         |           |  |  |  |  |  |
| DMA 234                              | Motion Graphics I (5 Cr)                        |           |  |  |  |  |  |
| DMA 235                              | Motion Graphics II (5 Cr)                       |           |  |  |  |  |  |
| DMA 240                              | Game Design I (5 Cr)                            |           |  |  |  |  |  |
| DMA 241                              | Game Design II (5 Cr)                           |           |  |  |  |  |  |
| DMA 255                              | Video Production I (5 Cr)                       |           |  |  |  |  |  |
| DMA 258                              | Video Studio Production (5 Cr)                  |           |  |  |  |  |  |
| DMA 259                              | Video Production II (5 Cr)                      |           |  |  |  |  |  |
| DMA 263                              | Web Design I (5 Cr)                             |           |  |  |  |  |  |
| DMA 264                              | Web Design II (5 Cr)                            |           |  |  |  |  |  |
| DMA 291                              | The Business of Media (5 Cr)                    |           |  |  |  |  |  |
| DMA 294/5/6/7                        | Special Topics in Digital Media Arts (5 Cr)     |           |  |  |  |  |  |
| DMA 298                              | Seminars in Digital Media Arts (5 Cr)           |           |  |  |  |  |  |
| DMA 299                              | Individual Studies in Digital Media Arts (5 Cr) |           |  |  |  |  |  |
| <b>TOTAL</b>                         |   | <b>90</b> |  |  |  |  |  |

Please complete this form prior to meeting with the Program Chair for signature. Completed form must be submitted to the Evaluations/Graduation Office when applying for graduation.

Program Chair: \_\_\_\_\_

Date: \_\_\_\_\_

## Digital Media Arts 2014-2015 Associate in Arts (continued)

### DEGREE REQUIREMENTS

Must earn a cumulative GPA of 2.00 in all coursework taken at BC, and in all courses applied to the degree. A minimum of 30 credits of the total must be completed at BC.

### TRANSFER CREDITS

For credits from other institutions, meet with a faculty advisor or curriculum advisor for an initial unofficial transcript review.

For an official review, submit a Petition for Exception to Degree or Certificate Requirements and an official transcript(s) in the prior institution(s) sealed envelope to the Program Chair.

Petition: <http://bellevuecollege.edu/services/>  
Program chairs:  
[www.bellevuecollege.edu/classes/all/](http://www.bellevuecollege.edu/classes/all/)

### NON-TRADITIONAL CREDITS

BC awards non-traditional credit for prior learning. Credit may be awarded for work completed in private study, at non-accredited institutions, or for certificate/training. Credit is awarded through examination, evaluation of certification/training, or submission of portfolio or other form of assessment. To apply for the credits, students must be registered at the college for the quarter in which non-traditional credits are requested and have completed ten quarter credit hours at the college.

For more information, go to

<http://bellevuecollege.edu/enrollment/academic/nontraditional/>

### STAYING ON TRACK

Use Degree Audit to track your progress toward completion of this degree at

[bellevuecollege.edu/degreeaudit](http://bellevuecollege.edu/degreeaudit)

Please refer to

[http://bellevuecollege.edu/programs/degrees/\\_for](http://bellevuecollege.edu/programs/degrees/_for)  
latest degree updates and further information.

### GRADUATION APPLICATION

Students must apply for graduation. Submit your graduation application form two quarters prior to the expected graduation date and pay the application fee.

Application deadlines:

- Fall: June 1
- Winter: October 10
- Spring: December 10
- Summer: March 15

### PROGRAM CONTACT INFORMATION

[www.bellevuecollege.edu/classes/all/](http://www.bellevuecollege.edu/classes/all/)

*Digital Media Arts*

### DESCRIPTION

The Digital Media Arts associate degree provides students the opportunity to gain fundamental skills in the application of digital tools to video, games, animations, design and graphics in a project-based, hands-on environment. A range of elective options supports individual educational and employment goals. Students who have completed the degree should have a strong portfolio, workplace skills and trans-media competency. Robust faculty mentoring and frequent portfolio review support students as they prepare to continue their studies or pursue work as freelance artists or as employees.

#### Learning Outcomes

Degree recipients should possess the skills and abilities described below:

- Effectively use a variety of tools and processes for producing contemporary forms of digital media
- Effectively use multiple contemporary media delivery platforms and delivery systems
- Use a cluster of industry standard applications to create digital media
- Use current industry standards of production, design, and function within a chosen area of specialization
- Apply coursework and area of specialization towards transitioning from school to working in the industry
- Identify career ladders and options for further education
- Plan, create and maintain a professional portfolio highlighting and marketing skills and capabilities. Present this portfolio via websites, blogs, and social media
- Collaborate and communicate in ways that support design team and/or group production
- Accurately describe the phases of production (pre, production and post) as well as the project management tasks inherent in each phase